

METHODS AND APPARATUS FOR REMOTE GAMING

Abstract of the Disclosure

5 A gaming apparatus may include a display unit capable of generating video images, a first value input device, and a controller operatively coupled to the display unit and the value input device. The first value input device may be located at a first geographic location. The controller may comprise a processor and a memory, and may be programmed to allow a person to make a wager, to cause a first video image to be generated on the display unit, and to determine a first value payout associated with an outcome of a game. The first video image may represent a first game
10 wagered on the first value input device. The controller may also cause a second video image to be generated on the display unit. The second video image may represent a second game wagered on at a second value input device located at a second geographic location different from the first geographic location.